



Activity Idea

Activity	Scoring games
Main Focus	Cardinality

Resources	<ul style="list-style-type: none"> ➤ Skittles or plastic bottles ➤ A small ball to throw - or a large ball to kick ➤ Bean bags and tyres, crates or buckets, hoops and cones, basketball net etc. ➤ Large numerals on a tray ➤ White board or clipboard and pens ➤ Calculator- preferably with large digits
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Activity Outline	<p>The aim of the activity is for children to identify the number of things that they have knocked over or down, got into a container, goals scored etc. and to represent this with fingers, symbols or their own recording.</p> <p>Children take it in turns to throw (or kick) the ball to knock the skittles or bottles over or each child has three (or five) beanbags to throw into a tyre, crate or bucket etc. and attempt to get them all in.</p> <p>Children say how many they have knocked down or got in and show this on their fingers.</p> <p>They select a numeral, find the number on the calculator and/or record in their own way 'how many'. Discuss how these are the same or different.</p>
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Extension Opportunities	<ul style="list-style-type: none"> ✓ Sing 10 green bottles and arrange 10 plastic bottles on a wall or table to knock down: see how many are down and how many are up after each go; record the numbers so children can see they still make 10 altogether ✓ Demonstrate to children how to tally with the five barred gate system to keep scores in games
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